

# Stage # 1

# Easter "Bad Egg" Hunt

**RULES:** IDPA Rule Book 2005  
**CONCEALMENT GARMENT:** Required

**COURSE DESIGNER:** Jon Santini with conceptualization by Jodi Santini

**STARTING POSITION:** Elbows resting on the wall at P1, gun holstered and loaded to division capacity.

**SCENARIO:** You and your son are at the Easter Egg hunt when a group of armed thugs plan on stealing the candy. Your son is with the Easter Bunny when it all breaks loose. All the thugs have positioned themselves behind the garbage cans and trees in the park.

**STAGE PROCEDURE:** At the start signal, draw and engage T1-T3 with 2 shots each in tactical priority. Move to barrel at P2 and engage T4-T6 with 2 shots and Knock down the steel.

Notes:

- Reload as necessary using any IPDA reload from cover only.
- T4 is positioned so that it cannot be shot from P1. Engage T4 while moving to P2 or at P2.

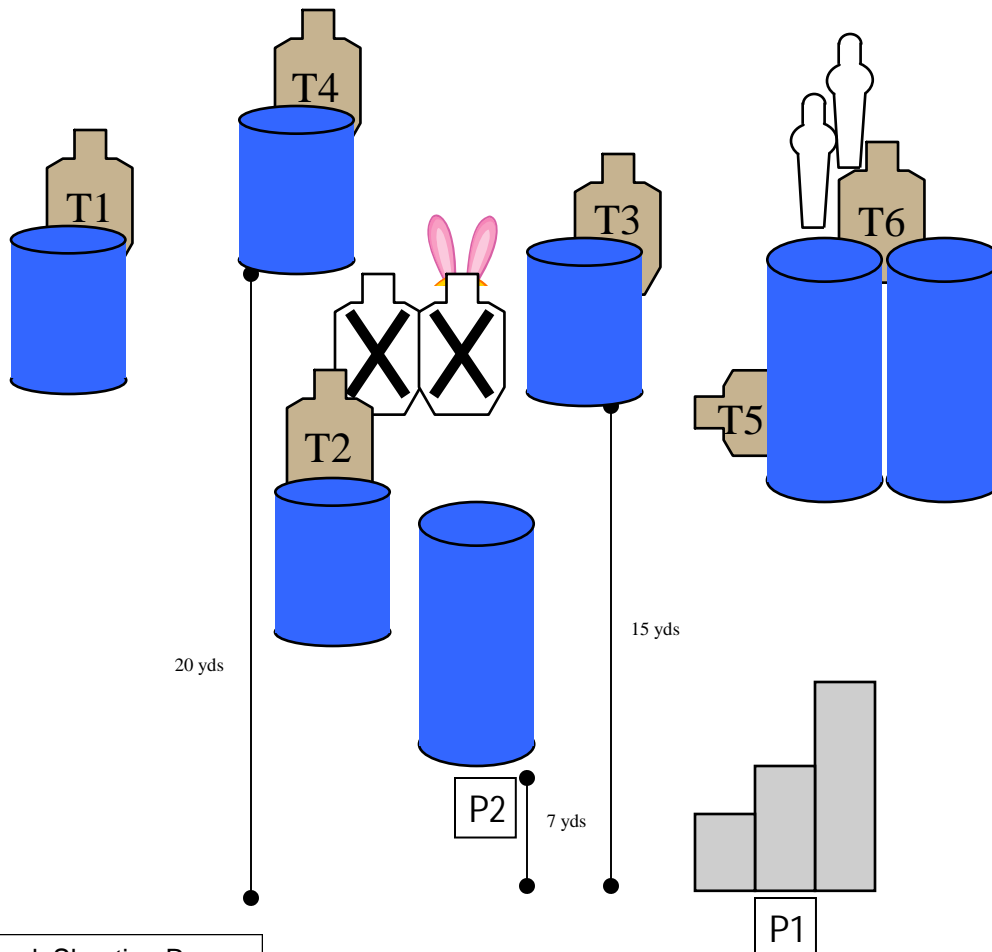
**SCORING:** Vickers Count

**RELOADS:** Any IDPA reloads

**ROUND COUNT:** 14 Minimum

**START-STOP:** Audible and last shot

**SCORED HITS:** Best 2 shots on T1-T6, knock down steel



Big Darby Creek Shooting Range  
IDPA Match - March 22, 2008

**Prop List**  
1 Stepped Wall  
10 Barrels  
2 Poppers  
8 Target Stands  
16 Uprights  
6 Threat Targets  
2 No Shoot Targets