

Stage # 4

Rabid Hunter and Dog

RULES: IDPA Rule Book 2005
CONCEALMENT GARMENT: Required

COURSE DESIGNER: Jon Santini

STARTING POSITION: Standing at P1, hands at sides, gun holstered and loaded to division capacity.

SCENARIO: While in your back yard doing some spring cleaning, a crazy hunter and his dog come on to your property. When they refuse to leave and the hunter begins to raise his gun toward you, you react and defend yourself and your property. After taking out the hunter, the dog charges you and you must defend yourself again.

STAGE PROCEDURE: At the start signal, draw and engage T1 with 2 shots to the body and 1 to the head. Then engage T2-T5 with 2 shots each starting with the farthest target (T2) and ending with the nearest target (T6).

Notes:

- Reload as necessary using any IPDA reload.
- T2-T6 represent a charging dog. Engagement order is T2, T3, T4, T5, T6. Shots not in that order will incur a procedural penalty.

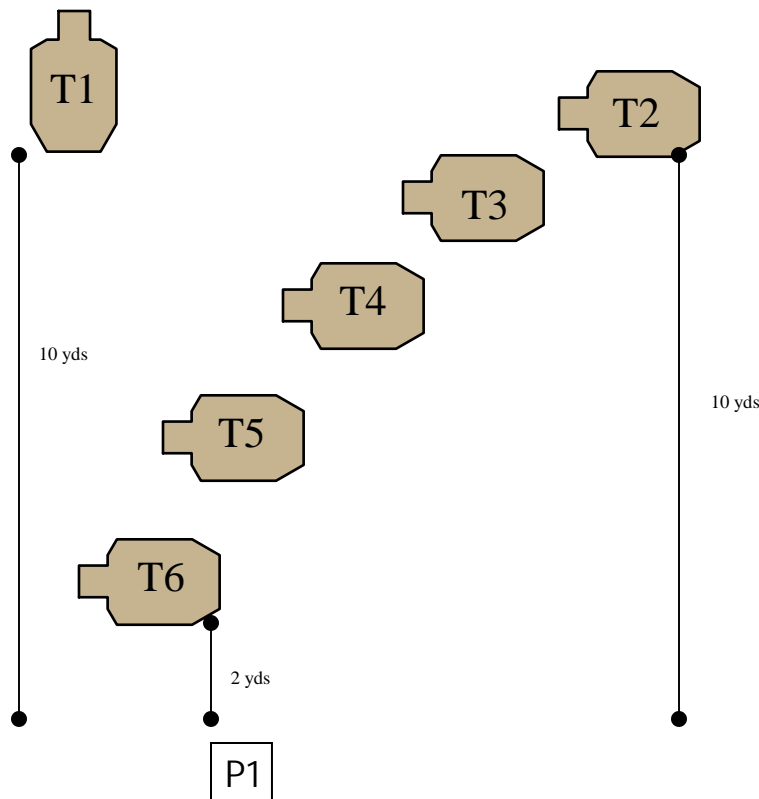
SCORING: Vickers Count

RELOADS: Any IDPA reloads

ROUND COUNT: 13 Minimum

START-STOP: Audible and last shot

SCORED HITS: Best 3 shots on T1 (1 head shot required), best 2 shots on T2-T6



Prop List

6 Target Stands
12 Uprights
6 Threat Targets