

Stage #4

Malfunction Junction

RULES: IDPA Rule Book 2005
CONCEALMENT GARMENT: Required

COURSE DESIGNER: Jon Santini

STARTING POSITION: Standing at P1, hands relaxed at sides, gun holstered with an empty chamber with a magazine at division capacity (NO +1).

SCENARIO: The scenario sets up a Type 1 Empty Chamber malfunction. The first trigger pull will be a dry-fire and you will be required to rack the slide while on the clock.

STAGE PROCEDURE: At the start signal, draw and engage T1-T4 and the steel poppers in tactical sequence with 2 shots on paper and knock down the steel. All targets MUST be engaged with 1 shot before re-engaging any target.

Notes:

- All fire arms start in the "standard" ready condition EXCEPT with an empty chamber. This may require racking the slide BEFORE inserting a magazine.
- Revolver shooters will have the 1st chamber empty or with a spent case.
- A FTDR penalty will be assessed for not starting with the fire arm in the correct condition.
- Re-load as necessary using any IDPA re-load.
- If the popper does not go down on the first shot, continue on and re-engage it after all targets have been engaged.

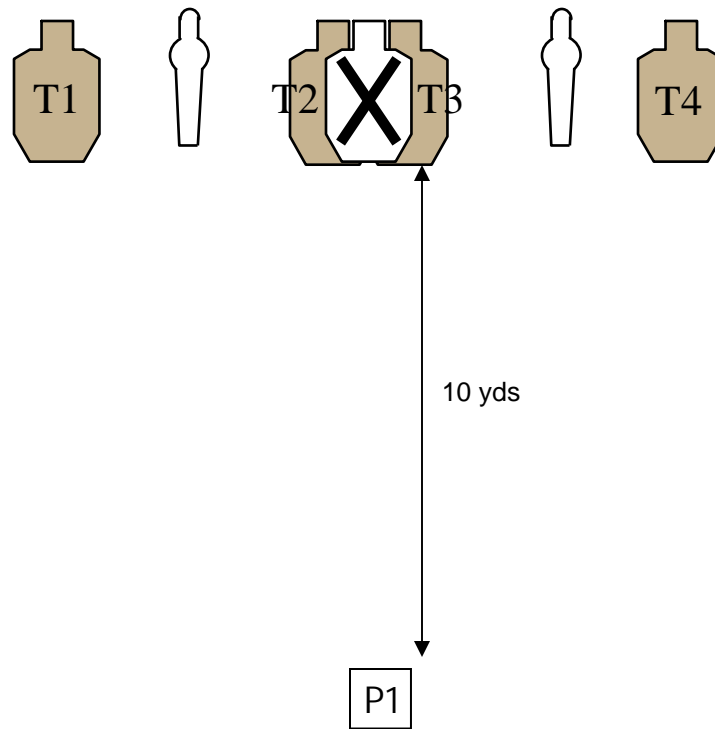
SCORING: Vickers Count

RELOADS: Any IDPA reloads

ROUND COUNT: 10 Minimum

START-STOP: Audible and last shot

SCORED HITS: Best 2 shots each on T1 - T4 each and knock down the poppers.



Big Darby Creek Shooting Range
IDPA Match - April 25, 2009

Prop List
4 Target Stands
8 Target Uprights
2 Poppers
4 Threat Targets
1 Non-Threat