

Stage #1

Robbery Interrupted

RULES: IDPA Rule Book 2005
CONCEALMENT GARMENT: Required

COURSE DESIGNER: Lin Edwards modified by Jon Santini

STARTING POSITION: Standing at P1, hands relaxed at sides, gun holstered and loaded to division capacity.

SCENARIO: While walking towards the entrance to a convenience store, three masked bad guys with guns in their hands and blood on their clothes exit the store. When they see you, they start to point their guns at you. You are unaware that their partners are just around the corner.

STAGE PROCEDURE: At the start signal, draw and engage T1-T3 in tactical priority with 2 shots each while advancing to P2. Using cover at P2, engage T4 with at least 2 shots, then engage T5 & T6 with 2 rounds each.

Notes:

- Re-load as necessary using any IDPA re-load.
- T4 is a low target with a popper behind it. 2 GOOD scoring hits will put it down. It must go down for the swinger to activate. Failure to activate the swinger will result in 10 points down and an FTN.
- T6 is not a disappearing target so it can score an FTN.

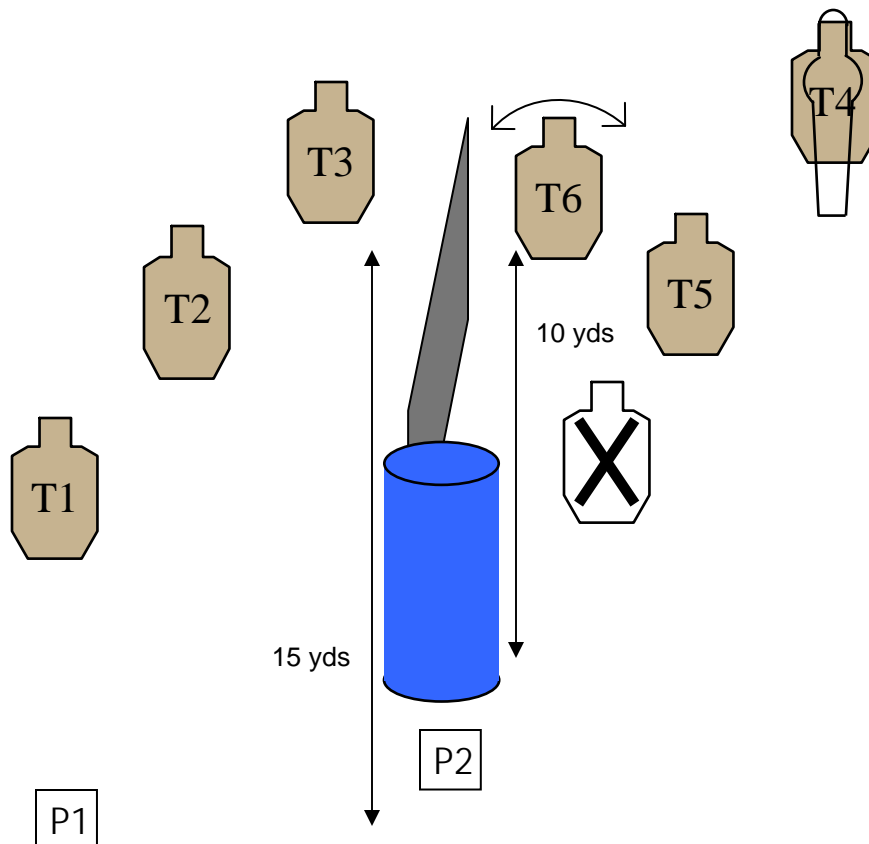
SCORING: Vickers Count

RELOADS: Any IDPA reloads

ROUND COUNT: 13 Minimum

START-STOP: Audible and last shot

SCORED HITS: Best 2 shots on paper and knock down popper.



Big Darby Creek Shooting Range
IDPA Match - June 27, 2009

Prop List
7 Target Stands
14 Target Uprights
1 Swinger
1 Popper
2 Barrels
2 Walls
6 Threat Targets
1 No-Shoot Target