

STAGE 2 BAY 3 Rifle/Pistol/Shotgun "Bad Day in the Sandbox"

RULES: USPSA MultiGun, Latest Edition

COURSE DESIGNER: Michael Craig

START POSITION: Standing in shooting area heels on xx's hands relaxed at side. Rifle, Shotgun & pistol loaded per 8.1 Rifle & shotgun grounded in barrel of your choice per MG 10.5.3. Pistol holstered. Only 1 gun per barrel please.

STAGE PROCEDURE: Upon start signal engage all targets as they become visible from the shooting area.

Metric targets T1-T8 will be engaged with handgun.
Classic targets R1-8 will be engaged with rifle.
Steel to be engaged with birdshot only.

You must ground one gun before using another gun.

Handgun will be grounded in gun box on either table and long guns will be grounded in a barrel per 10.5.3. One gun per barrel.

All paper require 2 shots each. Steel must fall to score.
Remember all grounded guns must be unloaded or must have safety on if applicable.

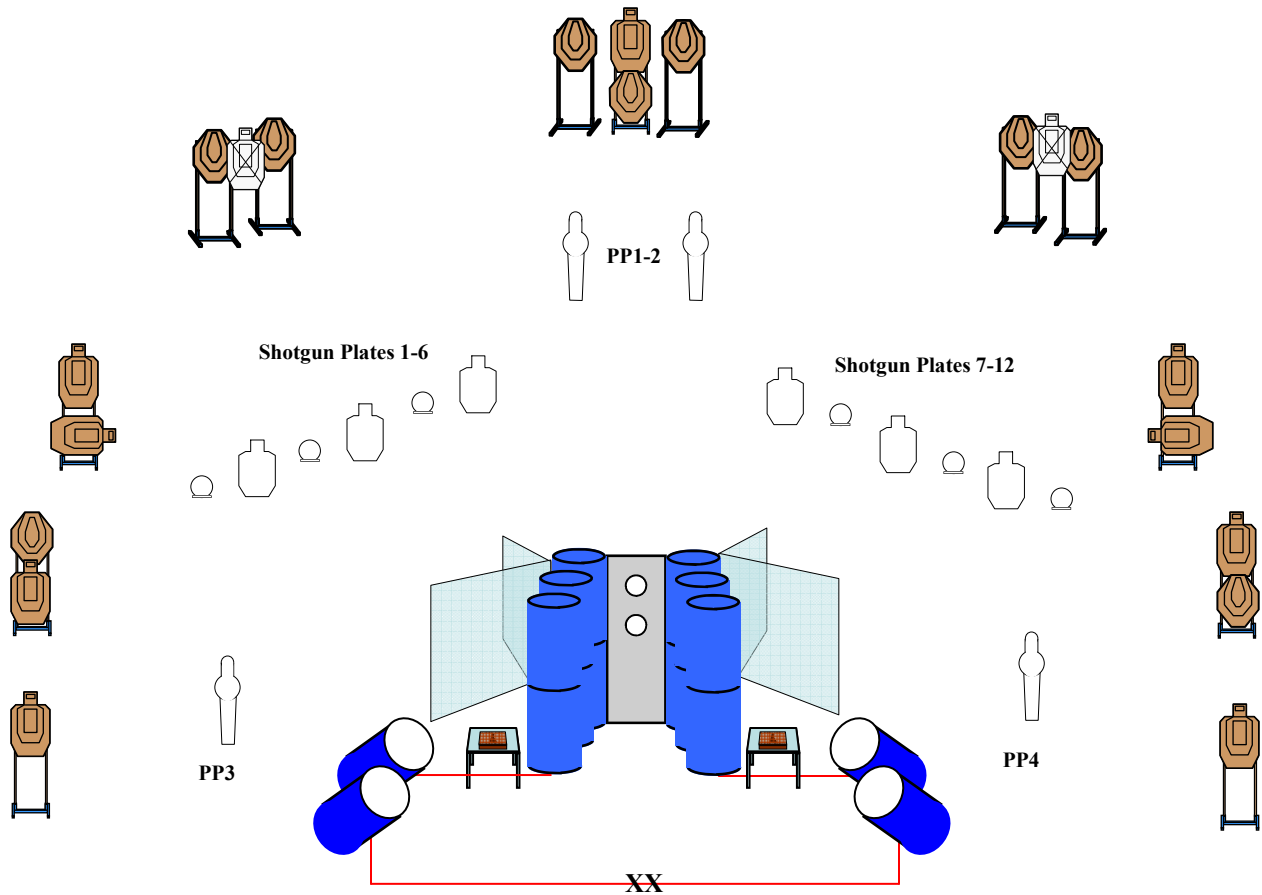
SCORING: Comstock 260 points

ROUNDS: Rifle-18, Pistol-18, Shotgun 16

TARGETS: IPSC 18, Steel 16

SCORED HITS: Best per IPSC, Steel down = 1A

START-STOP: Audible - Last shot



SETUP NOTES:

RO NOTES: Remind of 180 rule to backstop. All guns must be grounded unloaded or with safety on.