

Bay 1 BUG gun side match 7/9/11	Bugs at the Beach
Rules: NO Garment Required	Course Designer: Kevin Lewis
Starting Position: Seated at P1.	
Scenario: You are enjoying a day at the beach when a gang of bad guys interrupt your snooze. All you have with you is your back-up-gun which you keep in your cooler.	
Stage Procedure: Start at P1, reclining in beach chair. Loaded BUG is inside cooler (facing down range). At the signal, retrieve gun and engage T1-T4 with one round each while seated.	
<u>THREE SECOND BONUS WILL BE SUBTRACTED FROM YOUR SCORE IF THIS STAGE IS SHOT WHILE WEARING NOTHING BUT A SPEEDO!</u>	
Scoring: Vickers Count Round Count: 4 rounds minimum Scored Hits: Best 1 hit on each target. A Failure to Neutralize will NOT be issued on this stage! Reload: Any legal IDPA Start-Stop: Audible signal and last shot.	

THIS STAGE IS DESIGNED TO BE SHOT WITH YOUR BACK-UP-GUN. IT IS A SIDE-MATCH AND WILL NOT BE SCORED AS PART OF THE REGULAR SCORING.

IF YOU DO NOT HAVE A BUG WITH YOU, YOU MAY SHOOT THIS STAGE (FOR FUN) WITH YOUR REGULAR COMPETITION GUN.

