

STAGE 1 BAY 2

Rifle/Shotgun/Pistol

“Barrels N Barrels”

RULES: USPSA MultiGun, Latest Edition

COURSE DESIGNER: Michael Craig

START POSITION: Rifle, Shotgun and Handgun loaded per 8.1 Rifle grounded in barrel of choice. Per MG10.5.3 Shotgun at low ready. Handgun holstered. Heels on XX's

STAGE PROCEDURE: Upon start signal engage all targets as they become visible from the shooting area.

- On signal engage steel S1-11 with shotgun birdshot. Steel must fall to score. When done ground shotgun in barrel per MG 10.5.3.
- Retrieve rifle and engage Classic targets R1-8 with rifle. When done ground rifle in gun barrel.
- Draw holstered handgun and engage Metric targets P1-8 with handgun.

Remember all grounded guns must be in barrel & must be unloaded or must have safety on. You must ground one gun before retrieving another. One gun per barrel.

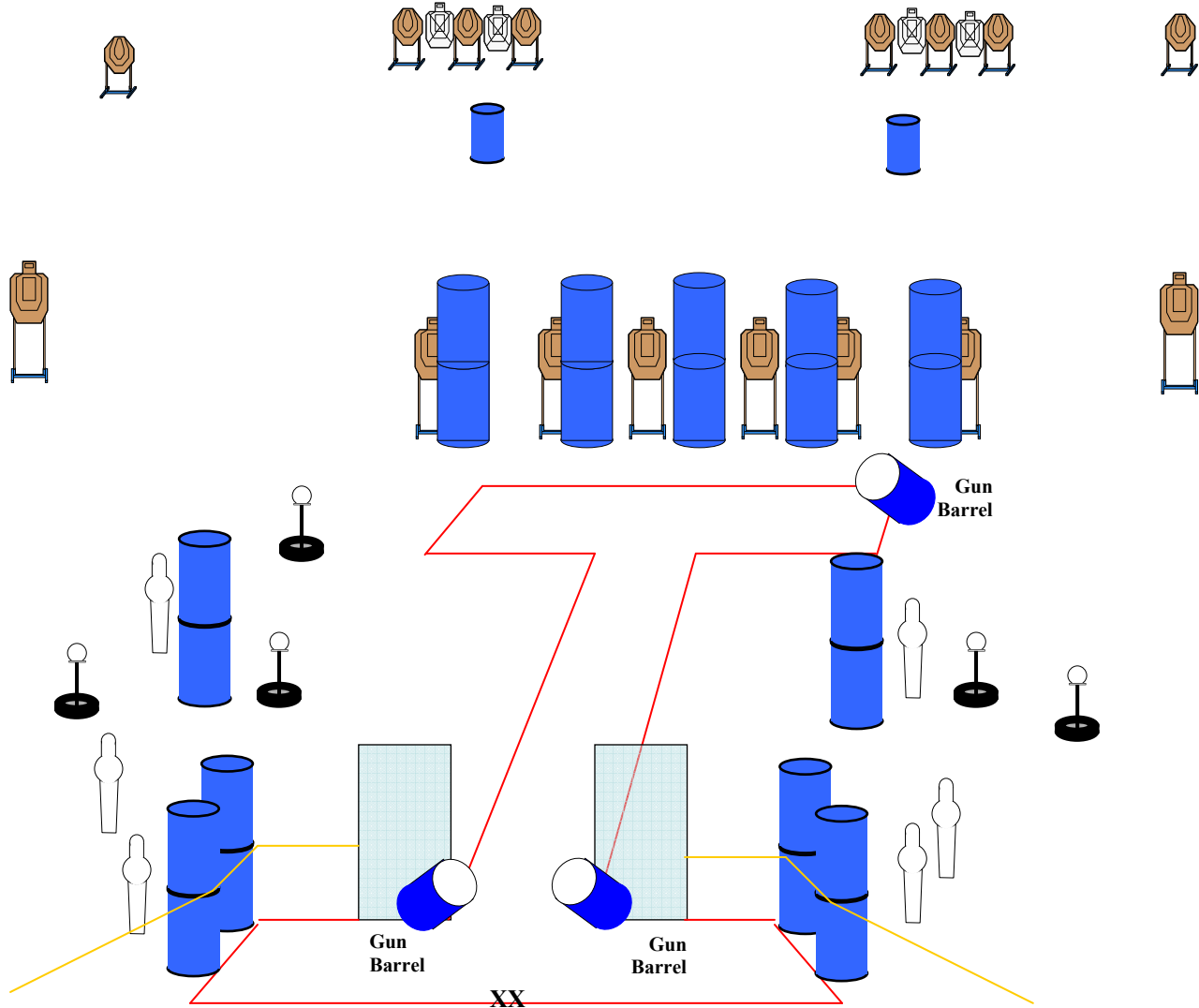
SCORING: Time Plus USPSA MG 9.12—9.13.2

TARGETS: Shotgun 11 Steel
Rifle 8 Classic Targets
Pistol 8 Metric Targets

SCORED HITS: Time Plus Method

START-STOP: Audible - Last shot

PENALTIES: Time Plus Method



SETUP NOTES:

RO NOTES: Remind of 180 rule to backstop. All guns must be grounded unloaded or with safety on.