

# STAGE 3 BAY 4

# “Surprise!”

**RULES:** IDPA, Concealment garment required

**COURSE DESIGNER:** Michael Craig, modified by Steve Ormeroid

**START POSITION:** Standing in shooting area with heels on xx's. Hands relaxed at side.

**SCENARIO:** You are approaching your home one evening when you hear screams from your family inside. A group of thugs is trying to rob and kidnap you and your family. Dispense with the bad-guys waiting outside and take care of your family struggling inside the house.

**STAGE PROCEDURE:** Upon start signal engage all targets as they become visible. Move to cover while shooting. T1 & T2 are shot on the move. Start at P1

Opening door will activate 2 swinging targets. For safety reasons, when opening door with door handle, muzzle of gun must be pointed at colored dot on either side of the door. You must use cover at door. Door is spring loaded to close. Watch muzzle when transitioning between T3 & T4  
All paper targets require 2 shots each.

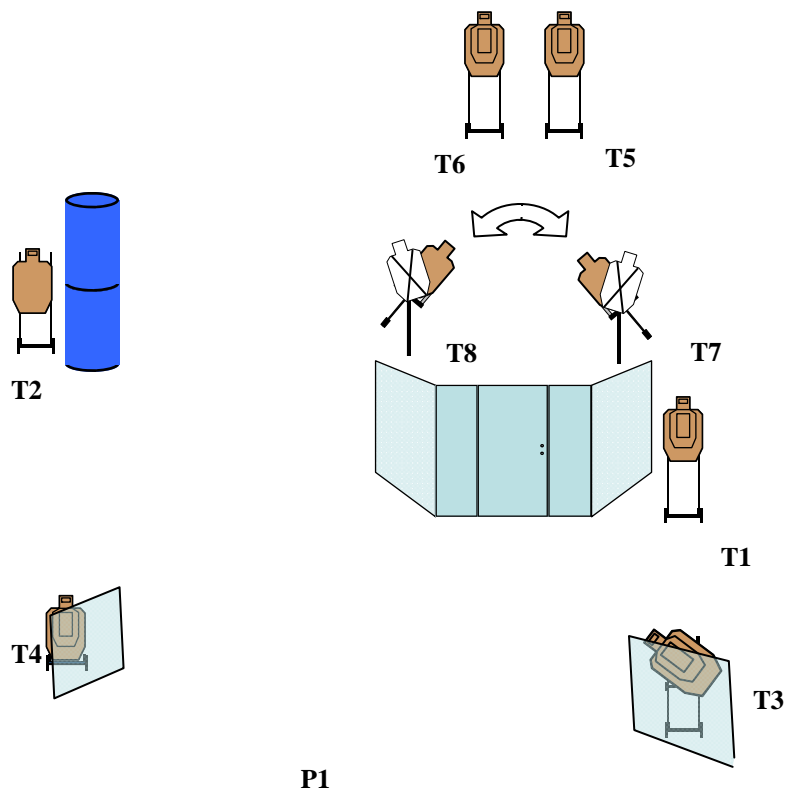
**SCORING:** Vickers Count

**ROUNDS:** Pistol-16

**SCORED HITS:** 2 best shots on each target

**START-STOP:** Audible - Last shot

**RELOADS:** Any IDPA reload using cover



**SETUP NOTES:** T1 is immediately visible, T2 is visible while moving, T3 & T4 must be shot using Cover, T7 & T8 are closer threats than T5 & T6

**SO NOTES:** Remind of 180 rule to backstop.